

# Login via SSH

Secure Shell

→ Client-Server-System for a **secure** (encrypted) connection and login to a remote host.

## Info box

- Requirements: name of the remote machine (host name + domain name OR IP-address) as well as user name plus corresponding password.
- During the FIRST secure login to a new remote host, the “**fingerprint**” of the host is shown and the user is queried whether to trust that specific host machine: → **Reply: yes** (Unless of course you have reasons not to ...)
- If you want to enforce use of SSH-login via password (e.g., because pubkey login is messed up):

```
ssh -o PreferredAuthentications=keyboard-interactive -o PubkeyAuthentication=no ...
```

# SSH with Linux and macOS

The SSH-client is already installed for Linux/Unix and macOS (also for Win10, see further down).

- 1 Linux: open terminal/console;  
macOS: Applications → Utilities → Terminal
- 2 Login via Username (e.g. htodt) and Hostname (e.g. bell)

```
ssh htodt@bell.stud.physik.uni-potsdam.de -Y
```

**IMPORTANT!** There is always at least once space character between a command and its options. Everything is case sensitive! The common option `-Y` activates X11-forwarding (graphics and window-widgets). An alternative to providing the hostname is the direct usage of the IP address, e.g. `ssh htodt@141.89.178.71 -Y`

- 3 Verify the success of the connection via the simple command `hostname` (should now yield e.g. "bell"). The application `xeyes` opens up a graphical element (the eponymous eyes) and thereby demonstrates the successful X11-forwarding (to terminate it, press `CTRL` + `c` or `STRG` + `c`)

MacOS users may have to set up the support for X11 first: <https://www.xquartz.org>

# SSH with Windows I

The integrated **PowerShell** of Windows 10 behaves pretty much like Linux with regard to SSH connections. It comes with its own SSH-Client and a very similar syntax (without a X11 environment, however):

```
ssh username@weber.stud.physik.uni-potsdam.de
```

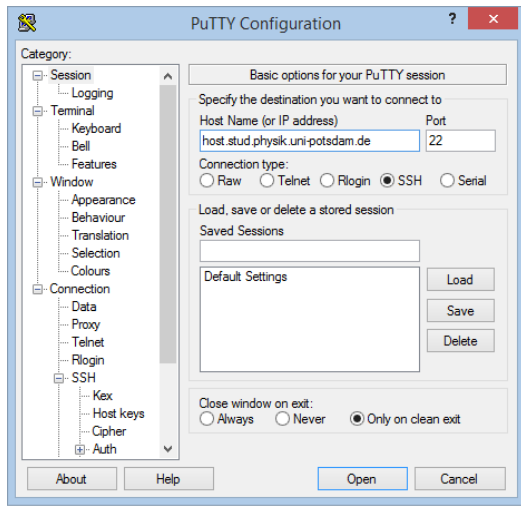
Older Windows versions (such as Window 8.1, etc) require the installation of a dedicated SSH-client, such as:

- PuTTY: <https://www.putty.org>
- MobaXterm: <http://mobaxterm.mobatek.net>  
→ SSH-Client with X11-support, (recommended). Connect after launch with

```
ssh username@weber.stud.physik.uni-potsdam.de -Y
```

(use your username) to connect to a remote machine with X11-forwarding (in the given example line: weber). Password required.

PuTTY also allows for SSH-logins, no X11-forwarding for graphics, though.



- ① Category → “Sessions”
- ② Host Name<sup>†</sup> : Name or IP of a computer pool host, e.g. mahler.stud.physik.uni-potsdam.de  
Port: 22
- ③ → Open
- ④ Enter Username<sup>†</sup> and Password

<sup>†</sup>The Username can also be given directly in the command line before the @ “Host Name”:  
`user@host.stud.physik.uni-potsdam.de`

# The SecureShell after Login

After a successful login you execute commands ON THE host machine. The following **commands** should work for you:

**hostname**

→ shows (prints) the name of the host you are currently logged into. Call this also when you are unsure where you are currently typing on (local or remote machine).

**whoami**

→ shows your current user name (will likely differ from your own machine to your university pool account!)

**w**

→ shows user names of logged in users

**logout (or exit)**

→ end current SSH-session (not required, but nice)

# Login without password I

By creating an RSA key pair and depositing the public key on the remote host one can login via SSH without the password:

- 1 In a terminal (Linux, macOS) or in the PowerShell (Windows) create a key pair using:

```
ssh-keygen
```

You will be asked where to save the key pair and for a passphrase. Just confirm both default settings with ENTER (i.e. no passphrase).

- 2 Then **change** to the directory `.ssh` in your home directory (in doubt: `cd ; cd .ssh`).
- 3 From there copy your public key via `scp` to the the remote host:

```
scp id_rsa.pub user@host.stud.physik.uni-potsdam.de:~/.ssh/id_rsa.pub_laptop
```

(assuming that there is already `.ssh` in your home directory on the remote host, if not, just execute `ssh-keygen` also once on the remote host)

- Login via ssh on the remote host, change there to `.ssh` (is directly in your home directory) and *append* the previously copied public key `id_rsa.pub_laptop` to the file `authorized_keys`:

```
cat id_rsa.pub_laptop >> authorized_keys
```

Then, you should be able to login to the remote host without typing your password. **Important note:**

- By using `cat ... >> authorized_keys` you can append further public keys to the file without overwriting the key(s) already in that file
- The directory `.ssh` must always have the following permissions:  

```
drwx----- 1 htodt astro      1112 Dec  9 15:48 .ssh
```

  
i.e. not readable for other users



# The file `.ssh/config` for more comfort I

The file `config` in the directory `.ssh` allows, e.g., to shorten the host name of the remote host(s):

- ❶ Create the file `config` in the directory `.ssh` with help of a *text editor*. Under Windows pay attention that the editor (e.g., Notepad) *does not* append the file extension `.txt` automatically. If necessary rename the file (e.g., `mv config.txt config`).
- ❷ e.g., for the host `bell` and the user `htodt` create the following entry:

```
Host bell
Hostname bell.stud.physik.uni-potsdam.de
User htodt
```

- ❸ subsequently, it is sufficient only to use the short name (here: `bell`), when starting a connection/tunnel with SSH in the terminal or PowerShell:

```
ssh bell
ssh -L 5903:localhost:5903 bell
```

# The file `.ssh/config` for more comfort II

## Remarks:

- You can create further entries for other remote hosts, insert a blank line for better readability between the entries for each host.
- Under Linux/macOS you can switch on automatic X11 forwarding (otherwise with the option `+Y`) with the following lines:

```
ForwardX11 yes  
ForwardX11Trusted yes
```

- A frequent problem of SSH connections (at least in the past) is the interruption because of time-out. You may try to keep the connection “alive” by some kind of ping every 60 s with the following lines:

```
Host *  
ServerAliveInterval 60
```

(The asterisk `*` means that the following line(s) apply to all remote hosts.)

# The file .ssh/config for more comfort III

## Example for a config file

```
Host *  
ServerAliveInterval 60  
  
Host bell  
Hostname bell.stud.physik.uni-potsdam.de  
User htodt  
ForwardX11 yes  
ForwardX11Trusted yes  
  
Host joule  
Hostname 141.89.178.77  
User htodt  
ForwardX11 yes  
ForwardX11Trusted yes
```

# Screen resolution in a running VNC session

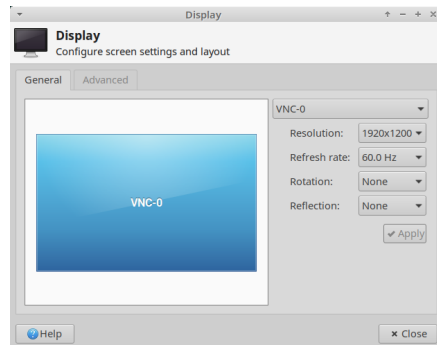
Modern desktop environments (Xfce, LXQT, ...) usually allow for changing the “screen resolution” of the running VNC session by the user.

e.g. under Xfce

→ openSUSE → Settings

→ Display

Pay attention that there is really the *VNC* display shown (here: VNC-0)!



→ this will also change the current size of the VNC session window

*Alternatives:* The *tiger* VNC viewer allows to change (permanently) the resolution by resizing the window of the viewer.

Also the command `xrandr` in your VNC session, e.g., `xrandr -s 1920x1080`, can set the resolution, but only to available resolutions.

If your desktop environment doesn't support setting of the VNC-display resolution, you can alternatively also set a fixed resolution when starting the *VNC server*:

```
vncserver -geometry 1920x1200
```

→ sets the initial default resolution to  $1920 \times 1200$  pixel (width  $\times$  height) for the VNC session. Take into account that your own physical screen should have a sufficient resolution to display the VNC viewer window.

<https://www.xquartz.org>

<https://www.putty.org>

<http://mobaxterm.mobatek.net>

<https://www.macports.org>

<https://www.java.com/de/download/manual.jsp>