

# Computational Astrophysics I: Introduction and basic concepts

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## Task 2.1 Declare and initialize variables

Write a short C++ program in where you *declare* a variable of type `int` (e.g, `int a ;`). Use `cout` to get the current value of this uninitialized variable.

Assign (=) the value [2147483647](#) to this variable and print out again the value of this variable. Finally, add +1 to this variable as follows:

```
a = a + 1 ;
```

and print out the value with `cout` once more.

Use the template for “Hello world!” from the lecture.

→ sample solution [declare\\_int.cpp](#)

## Task 2.2 Input/output, integer division

Write a program that converts a time given in seconds into the format “hh:mm:ss”.

→ sample solution [timeconversion.cpp](#)

## Task 2.3 Simple for-loops

Use two *nested* for-loops and the command `cout` to print out/plot a triangle in the terminal (e.g., right-angled  $10 \times 10$  characters):

```
XXXXXXXXXX  
XXXXXXXXXX  
XXXXXXXXXX  
XXXXXXX  
XXXXXXX  
XXXXXX  
XXXXX  
XXXX  
XXX  
XX  
X
```

→ sample solution [triangle.cpp](#)

## Task 2.4 Integer ranges

Check the range of integers of type `unsigned long` with help of a for-loop:

- 1 The for-loop in C/C++ looks like:

```
for ( int i = 2 ; i <= 10 ; ++i ) {  
    ...  
}
```

- 2 Declare a variable `longlimit` before the loop and assign the initial value 2 before the loop. Within the loop, multiply the factor 2 with every iteration.
- 3 For every iteration, print out the value of the loop variable (`i`), which is initialized with the value 2, and also ( `longlimit - 1` ) using `cout`.
- 4 Iterate as long as necessary to reach the limit of `unsigned long`. What do you note? In this context, what is the meaning of `i`?
- 5 Repeat the test with the data type `long`. What happens if you iterate further over the limit?

→ sample solution `longlimit.cpp`